

TABLE A1B—TABLE OF TASKS VS. SIMULATOR LEVEL

QPS requirements		Simulator levels				Information
Entry No.	Subjective requirements In order to be qualified at the simulator qualification level indicated, the simulator must be able to perform at least the tasks associated with that level of qualification.					Notes
		A	B	C	D	
1. Preflight Procedures						
1.a.	Preflight Inspection (flight deck only)	X	X	X	X	
1.b.	Engine Start	X	X	X	X	
1.c.	Taxiing		R	X	X	
1.d.	Pre-takeoff Checks	X	X	X	X	
2. Takeoff and Departure Phase						
2.a.	Normal and Crosswind Takeoff		R	X	X	
2.b.	Instrument Takeoff	X	X	X	X	
2.c.	Engine Failure During Takeoff	A	X	X	X	
2.d.	Rejected Takeoff	X	X	X	X	
2.e.	Departure Procedure	X	X	X	X	
3. Inflight Maneuvers						
3.a.	Steep Turns	X	X	X	X	
3.b. High Angle of Attack Maneuvers						
3.b.1	Approaches to Stall	X	X	X	X	Stall maneuvers at angles of attack above the activation of the stall warning system. Required only for FSTDs qualified to conduct full stall training tasks as indicated on the Statement of Qualification.
3.b.2	Full Stall			X	X	
3.c.	Engine Failure—Multiengine Airplane	X	X	X	X	
3.d.	Engine Failure—Single-Engine Airplane	X	X	X	X	
3.e.	Specific Flight Characteristics incorporated into the user's FAA approved flight training program.	A	A	A	A	
3.f.	Recovery From Unusual Attitudes	X	X	X	X	Within the normal flight envelope supported by applicable simulation validation data.
3.g.	Upset Prevention and Recovery Training (UPRT)			X	X	Upset recovery or unusual attitude training maneuvers within the FSTD's validation envelope that are intended to exceed pitch attitudes greater than 25 degrees nose up; pitch attitudes greater than 10 degrees nose down, and bank angles greater than 45 degrees.
4. Instrument Procedures						
4.a.	Standard Terminal Arrival/Flight Management System Arrivals Procedures.	X	X	X	X	